

# Stacks

Start with two unequal stacks of counters.

Move counters off the larger stack to double the size of the smaller stack.

Carry on this way.

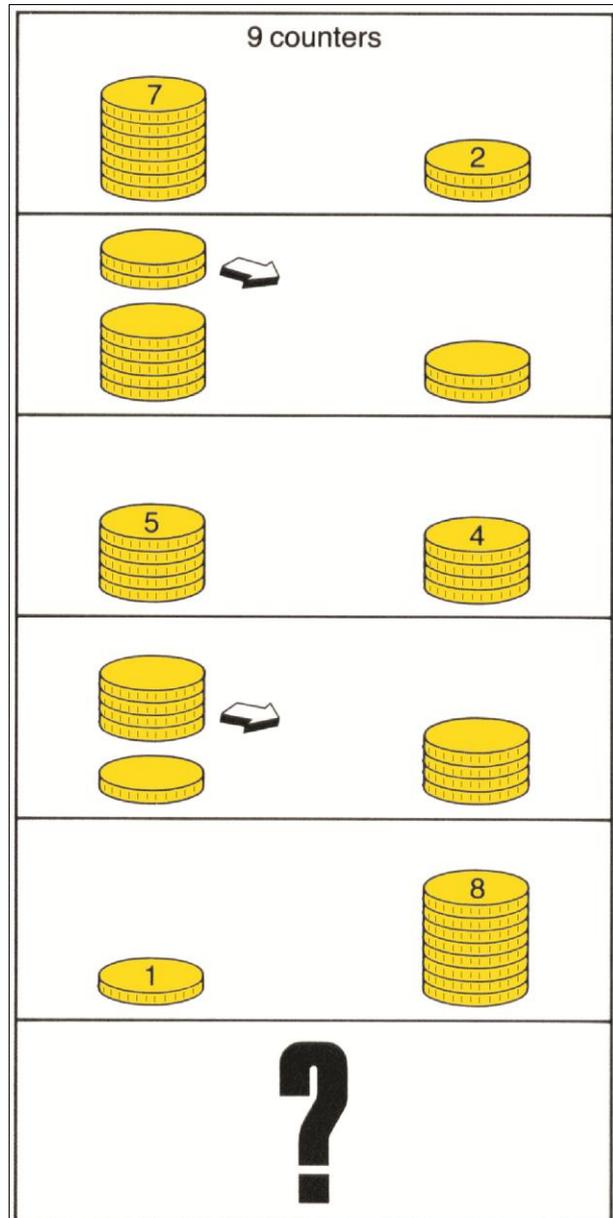
What happens?

A stack of 7 and a stack of 2 are one way to start with 9 counters.

Choose other ways.

What happens?

What happens if you start with a different number of counters?



# Stacks

## Flash interactive

Total counters

Transfer method

Display results